

BOP RUGBY

RISK ANALYSIS AND MANAGEMENT SYSTEM (RAMS)



Activity: Rugby 10s “Winter 10s”	Safety Officer: Regan Innis
Event Manager: BOP Rugby / Sport BOP	Date: Mondays 13 th May- 24 th June
Group: Year 3 / 4 and Year 5 /6 and Year 7&8	Location: <u>Blake Park, Mount Maunganui</u>
Risks (potential losses)	
1 Death (Heart attack/ head clash)	4 Dehydration
2 Concussions	5 Serious Injury soft tissue
3 Lacerations	6 Windburn

	Causal Factors (things that could go wrong)	Risk Reduction Strategies
People <small>Skills, attitudes, age, fitness, Ratios, experience, health etc</small>	<ol style="list-style-type: none"> 1. Lack of agility and Fitness 2. Experience of athletes (tackling, ball into contact) 3. Persons entering into events that are outside their ability. 4. Participant’s unwell, medical conditions. 5. Persons becoming panicked should an accident occur especially if they become injured in the accident 6. Spectators 7. Referee’s 	<ol style="list-style-type: none"> 1. Team managers/coaches to keep with team at all times (1,2,3,4) 2. Before taking the field coaches must make sure that the athlete is well drilled in regards to tackling and ball into contact. 3. Encourage managers/coaches to be aware of their participant’s medical conditions. 3. Outline possible dangers and procedure should it occur to all event crew/support at briefing (5) 4. Spectators need to adhere to referees rules & stay on sidelines (6) 5. Referee collisions with players nature of game, game will stop (7) 6. Qualified First Aid person on site (all times) 7. Team Managers to ensure their team members have water to keep hydrated.
Equipment <small>Clothing, shelter, transport, activity specific gear, safety gear etc</small>	<ol style="list-style-type: none"> 1. Rugby Ball 2. Goal Post / Flags for all fields used 3. Clothing / Mouth guards 4. BOP Rugby to bring a first Aid Kit & Ice 	<ol style="list-style-type: none"> 1. All equipment/clothing to be checked by team managers and umpires before game commences. Team managers to be told of any risk and how players should treat equipment (MUST have mouth guards) 2. Ground crew to have checked that all equipment is safe and secure before starting (Field Set Up) 3. Outline dangers to team managers and to tell competitors to apply safe practices. 4. Ejection of player for persistent use of non compliant safety equipment
Environment <small>Weather, Terrain, water, season etc</small>	<ol style="list-style-type: none"> 1. Ground conditions 2. Weather 3. Warm up areas 	<ol style="list-style-type: none"> 1. Ensure that all ground crew check grounds before teams play on it (Check for potholes) 2. Monitor the environment. 3. Referees empowered to call game if weather conditions render playing area unsafe 4. Game stopped if playing field becomes unsafe 5. Ensure sunscreen and shelter 6. Ensure warm up area away from spectators 7. Remind competitors to bring water bottles

All venues/locations will be inspected prior to an event taking place. Any hazards identified will be removed or isolated. All Team managers will be informed. Procedure for treatment for injuries: **Minor** will be treated on site with the assistance of Team Managers and/or Event Manager. First aid kits must be provided by each team and must include ice packs. In the unlikely event of a **serious injury**, the event manager or other suitably qualified person will assess the patient, call an ambulance, treat the symptoms, and continually monitor. An incident form will be completed after the event.